

# PATHFINDER

## CHARACTER SHEET

PROFICIENCY  
Untrained +0  
Trained 2+Level  
Expert 4+Level  
Master 6+Level  
Legendary 8+Level

Single Action  
Two-Action Activity  
Three-Action Activity  
Free Action  
Reaction

|                        |
|------------------------|
| CHARACTER NAME         |
| PLAYER NAME            |
| EXPERIENCE POINTS (XP) |

|                       |           |        |
|-----------------------|-----------|--------|
| ANCESTRY AND HERITAGE |           |        |
| BACKGROUND            |           |        |
| CLASS                 |           |        |
| SIZE                  | ALIGNMENT | TRAITS |
| DEITY                 |           |        |

|             |
|-------------|
| LEVEL       |
| HERO POINTS |

### ABILITY SCORES

|                 |                       |  |
|-----------------|-----------------------|--|
| STR<br>MODIFIER | STRENGTH<br>SCORE     |  |
| DEX<br>MODIFIER | DEXTERITY<br>SCORE    |  |
| CON<br>MODIFIER | CONSTITUTION<br>SCORE |  |
| INT<br>MODIFIER | INTELLIGENCE<br>SCORE |  |
| WIS<br>MODIFIER | WISDOM<br>SCORE       |  |
| CHA<br>MODIFIER | CHARISMA<br>SCORE     |  |

### CLASS DC

|         |     |      |   |   |   |   |      |
|---------|-----|------|---|---|---|---|------|
| DC BASE | KEY | PROF | T | E | M | L | ITEM |
| = 10    |     |      |   |   |   |   |      |

### ARMOR CLASS

|          |           |        |        |            |   |   |   |   |      |
|----------|-----------|--------|--------|------------|---|---|---|---|------|
| AC       | DC BASE   | DEX    | CAP    | PROF       | T | E | M | L | ITEM |
| = 10     |           | OR     |        |            |   |   |   |   |      |
|          | UNARMORED | LIGHT  | MEDIUM | HEAVY      |   |   |   |   |      |
|          | T         | E      | M      | L          | T | E | M | L | T    |
|          |           |        |        |            |   |   |   |   |      |
| Shield + | HARDNESS  | MAX HP | BT     | CURRENT HP |   |   |   |   |      |

### SAVING THROWS

|           |      |        |      |      |      |
|-----------|------|--------|------|------|------|
| FORTITUDE |      | REFLEX |      | WILL |      |
| CON       | PROF | DEX    | PROF | WIS  | PROF |
| ITEM      | T    | E      | M    | L    | ITEM |
|           |      |        |      |      |      |
|           |      |        |      |      |      |
| NOTES     |      |        |      |      |      |

### HIT POINTS

|                            |           |
|----------------------------|-----------|
| CURRENT                    | TEMPORARY |
|                            |           |
| DYING                      | WOUNDED   |
|                            |           |
| RESISTANCES AND IMMUNITIES |           |
|                            |           |
| CONDITIONS                 |           |
|                            |           |

### PERCEPTION

|        |      |   |   |   |   |      |
|--------|------|---|---|---|---|------|
| WIS    | PROF | T | E | M | L | ITEM |
|        |      |   |   |   |   |      |
| SENSES |      |   |   |   |   |      |

|       |      |                        |
|-------|------|------------------------|
| SPEED | FEET | MOVEMENT TYPES & NOTES |
|-------|------|------------------------|

### MELEE STRIKES

|        |      |     |     |      |   |        |       |        |      |
|--------|------|-----|-----|------|---|--------|-------|--------|------|
| WEAPON |      |     | STR | PROF | T | E      | M     | L      | ITEM |
|        |      |     |     |      |   |        |       |        |      |
| DAMAGE | DICE | STR | B   | P    | S | W SPEC | OTHER | TRAITS |      |
|        |      |     |     |      |   |        |       |        |      |
| WEAPON |      |     | STR | PROF | T | E      | M     | L      | ITEM |
|        |      |     |     |      |   |        |       |        |      |
| DAMAGE | DICE | STR | B   | P    | S | W SPEC | OTHER | TRAITS |      |
|        |      |     |     |      |   |        |       |        |      |
| WEAPON |      |     | STR | PROF | T | E      | M     | L      | ITEM |
|        |      |     |     |      |   |        |       |        |      |
| DAMAGE | DICE | STR | B   | P    | S | W SPEC | OTHER | TRAITS |      |
|        |      |     |     |      |   |        |       |        |      |

### RANGED STRIKES

|        |      |         |     |      |   |        |       |        |      |
|--------|------|---------|-----|------|---|--------|-------|--------|------|
| WEAPON |      |         | DEX | PROF | T | E      | M     | L      | ITEM |
|        |      |         |     |      |   |        |       |        |      |
| DAMAGE | DICE | SPECIAL | B   | P    | S | W SPEC | OTHER | TRAITS |      |
|        |      |         |     |      |   |        |       |        |      |
| WEAPON |      |         | DEX | PROF | T | E      | M     | L      | ITEM |
|        |      |         |     |      |   |        |       |        |      |
| DAMAGE | DICE | SPECIAL | B   | P    | S | W SPEC | OTHER | TRAITS |      |
|        |      |         |     |      |   |        |       |        |      |
| WEAPON |      |         | DEX | PROF | T | E      | M     | L      | ITEM |
|        |      |         |     |      |   |        |       |        |      |
| DAMAGE | DICE | SPECIAL | B   | P    | S | W SPEC | OTHER | TRAITS |      |
|        |      |         |     |      |   |        |       |        |      |

### WEAPON PROFICIENCIES

|        |         |       |       |
|--------|---------|-------|-------|
| SIMPLE | MARTIAL | OTHER | OTHER |
| T      | T       | T     | T     |
| E      | E       | E     | E     |
| M      | M       | M     | M     |
| L      | L       | L     | L     |
|        |         |       |       |

### SKILLS

|              |  |     |      |   |   |   |   |      |       |
|--------------|--|-----|------|---|---|---|---|------|-------|
| ACROBATICS   |  | DEX | PROF | T | E | M | L | ITEM | ARMOR |
|              |  |     |      |   |   |   |   |      |       |
| ARCANA       |  | INT | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| ATHLETICS    |  | STR | PROF | T | E | M | L | ITEM | ARMOR |
|              |  |     |      |   |   |   |   |      |       |
| CRAFTING     |  | INT | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| DECEPTION    |  | CHA | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| DIPLOMACY    |  | CHA | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| INTIMIDATION |  | CHA | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| LORE         |  | INT | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| LORE         |  | INT | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| MEDICINE     |  | WIS | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| NATURE       |  | WIS | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| OCCULTISM    |  | INT | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| PERFORMANCE  |  | CHA | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| RELIGION     |  | WIS | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| SOCIETY      |  | INT | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| STEALTH      |  | DEX | PROF | T | E | M | L | ITEM | ARMOR |
|              |  |     |      |   |   |   |   |      |       |
| SURVIVAL     |  | WIS | PROF | T | E | M | L | ITEM |       |
|              |  |     |      |   |   |   |   |      |       |
| THIEVERY     |  | DEX | PROF | T | E | M | L | ITEM | ARMOR |
|              |  |     |      |   |   |   |   |      |       |

### LANGUAGES

|  |
|--|
|  |
|--|

| ANCESTRY FEATS AND ABILITIES |                          |
|------------------------------|--------------------------|
|                              | SPECIAL 1 <sup>ST</sup>  |
|                              | HERITAGE 1 <sup>ST</sup> |
|                              | FEAT 1 <sup>ST</sup>     |
|                              | FEAT 5 <sup>TH</sup>     |
|                              | FEAT 9 <sup>TH</sup>     |
|                              | FEAT 13 <sup>TH</sup>    |
|                              | FEAT 17 <sup>TH</sup>    |

| SKILL FEATS |                  |
|-------------|------------------|
|             | BACKGROUND       |
|             | 2 <sup>ND</sup>  |
|             | 4 <sup>TH</sup>  |
|             | 6 <sup>TH</sup>  |
|             | 8 <sup>TH</sup>  |
|             | 10 <sup>TH</sup> |
|             | 12 <sup>TH</sup> |
|             | 14 <sup>TH</sup> |
|             | 16 <sup>TH</sup> |
|             | 18 <sup>TH</sup> |
|             | 20 <sup>TH</sup> |

| GENERAL FEATS |                  |
|---------------|------------------|
|               | 3 <sup>RD</sup>  |
|               | 7 <sup>TH</sup>  |
|               | 11 <sup>TH</sup> |
|               | 15 <sup>TH</sup> |
|               | 19 <sup>TH</sup> |

| CLASS FEATS AND ABILITIES |                          |
|---------------------------|--------------------------|
|                           | FEATURE 1 <sup>ST</sup>  |
|                           | FEATURE 1 <sup>ST</sup>  |
|                           | FEAT 1 <sup>ST</sup>     |
|                           | FEAT 2 <sup>ND</sup>     |
|                           | FEATURE 3 <sup>RD</sup>  |
|                           | FEAT 4 <sup>TH</sup>     |
|                           | FEATURE 5 <sup>TH</sup>  |
|                           | FEAT 6 <sup>TH</sup>     |
|                           | FEATURE 7 <sup>TH</sup>  |
|                           | FEAT 8 <sup>TH</sup>     |
|                           | FEATURE 9 <sup>TH</sup>  |
|                           | FEAT 10 <sup>TH</sup>    |
|                           | FEATURE 11 <sup>TH</sup> |
|                           | FEAT 12 <sup>TH</sup>    |
|                           | FEATURE 13 <sup>TH</sup> |
|                           | FEAT 14 <sup>TH</sup>    |
|                           | FEATURE 15 <sup>TH</sup> |
|                           | FEAT 16 <sup>TH</sup>    |
|                           | FEATURE 17 <sup>TH</sup> |
|                           | FEAT 18 <sup>TH</sup>    |
|                           | FEATURE 19 <sup>TH</sup> |
|                           | FEAT 20 <sup>TH</sup>    |

| BONUS FEATS |  |
|-------------|--|
|             |  |
|             |  |

| INVENTORY     |                    |             |      |
|---------------|--------------------|-------------|------|
| WORN ITEMS    | INVEST<br>(MAX 10) | BULK        |      |
|               |                    |             |      |
| READIED ITEMS | BULK               | OTHER ITEMS | BULK |
|               |                    |             |      |



ENCUMBERED

BASE

STR

=5

MAXIMUM

BASE

STR

=10

CP

SP

GP

PP

CHARACTER SKETCH

|           |             |            |     |                   |    |    |
|-----------|-------------|------------|-----|-------------------|----|----|
| ETHNICITY | NATIONALITY | BIRTHPLACE | AGE | GENDER & PRONOUNS | HT | WT |
|-----------|-------------|------------|-----|-------------------|----|----|

APPEARANCE

PERSONALITY

ATTITUDE

BELIEFS

LIKES

DISLIKES

CATCHPHRASES

CAMPAIGN NOTES

NOTES

ALLIES

ENEMIES

ORGANIZATIONS

ACTIONS AND ACTIVITIES

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

FREE ACTIONS AND REACTIONS

|                        |                                                                           |        |      |
|------------------------|---------------------------------------------------------------------------|--------|------|
| NAME                   | <input type="checkbox"/> FREE ACTION<br><input type="checkbox"/> REACTION | TRAITS | PAGE |
| TRIGGER<br>DESCRIPTION |                                                                           |        |      |

|                        |                                                                           |        |      |
|------------------------|---------------------------------------------------------------------------|--------|------|
| NAME                   | <input type="checkbox"/> FREE ACTION<br><input type="checkbox"/> REACTION | TRAITS | PAGE |
| TRIGGER<br>DESCRIPTION |                                                                           |        |      |

|                        |                                                                           |        |      |
|------------------------|---------------------------------------------------------------------------|--------|------|
| NAME                   | <input type="checkbox"/> FREE ACTION<br><input type="checkbox"/> REACTION | TRAITS | PAGE |
| TRIGGER<br>DESCRIPTION |                                                                           |        |      |

|                        |                                                                           |        |      |
|------------------------|---------------------------------------------------------------------------|--------|------|
| NAME                   | <input type="checkbox"/> FREE ACTION<br><input type="checkbox"/> REACTION | TRAITS | PAGE |
| TRIGGER<br>DESCRIPTION |                                                                           |        |      |

## SPELL ATTACK ROLL

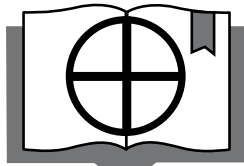
Diagram illustrating the components of a key: **KEY**, **PROF**, and **T E M L**.

**SPELL DC**

 = DC BASE **10**      

## MAGIC TRADITIONS

# ARCANE



## OCCULT

## PRIMAL

## DIVINE

☐ PREPARED      ☐ SPONTANEOUS

## CANTRIPS

[illegible]

## INNATE SPELLS

|  |                |
|--|----------------|
|  | <b>FREQ</b>    |
|  | <b>ACTIONS</b> |
|  | <b>M S V</b>   |
|  | <b>FREQ</b>    |
|  | <b>ACTIONS</b> |
|  | <b>M S V</b>   |

## FOCUS SPELLS

|              | CURRENT | MAXIMUM |
|--------------|---------|---------|
| FOCUS POINTS |         |         |

|  |                                                                                  |
|--|----------------------------------------------------------------------------------|
|  | ACTIONS                                                                          |
|  | <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V |
|  | ACTIONS                                                                          |
|  | <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V |
|  | ACTIONS                                                                          |
|  | <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V |
|  | ACTIONS                                                                          |
|  | <input type="checkbox"/> M <input type="checkbox"/> S <input type="checkbox"/> V |

## SPELL SLOTS PER DAY

[illegible]

SPONTANEOUS SPELL SLOTS REMAINING

## SPELLS

[illegible]